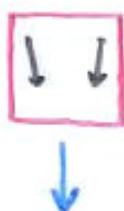


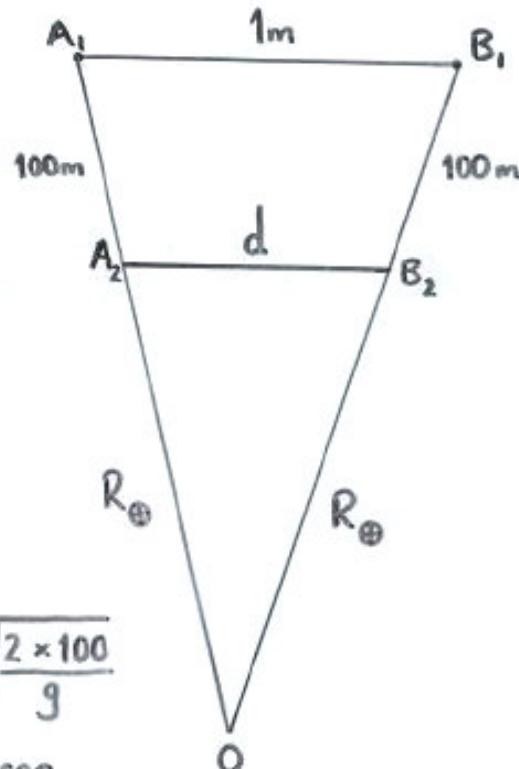
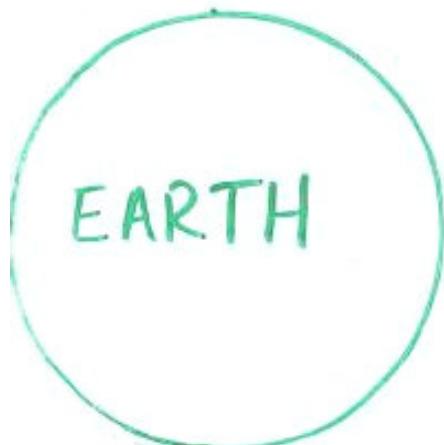
## How Local is an LIF?

Consider again our lift in free fall

e.g. Lift begins to fall from a height of 100m



Test particles in lift fall freely towards centre of Earth  
Initial separation of 1m



Take  $g = 9.81 \text{ ms}^{-2}$

$$\begin{aligned}\text{Time taken to reach ground} &= \sqrt{\frac{2 \times 100}{g}} \\ &= \underline{4.52 \text{ sec}}\end{aligned}$$

From similar triangles :-  $\frac{R_{\oplus} + 100}{R_{\oplus}} = \frac{1}{d} = 1 + \frac{100}{R_{\oplus}}$

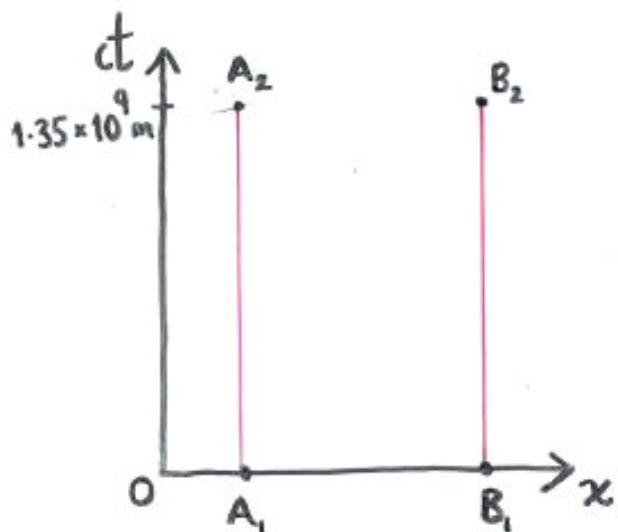
Taking  $R_{\oplus} = 6.378 \times 10^6$  m

$$\Rightarrow d = 1 - 1.6 \times 10^{-5}$$

i.e. Test particles move together by  
 $1.6 \times 10^{-5}$  m or  $0.016$  mm

Provided this is smaller than the accuracy of our measuring equipment, we can treat the lift as a LIF throughout the 4.52 sec of its free fall.

i.e. on a Minkowski diagram  
the World Lines of A and B  
would be approximately parallel in  
the LIF



In the LIF

$$A_1 B_1 = 1 \text{ m}$$

$$A_2 B_2 = 0.999984 \text{ m}$$

These worldlines are  
GEODESICS

A GEODESIC is the trajectory followed by a test particle moving in spacetime when no non-gravitational forces act upon it

In SR geodesics are STRAIGHT LINES  
i.e. in an inertial frame, trajectory satisfies

$$\frac{d^2t}{d\tau^2} = 0 \quad \frac{d^2x}{d\tau^2} = 0 \quad \text{etc}$$

We say that the Geodesic acceleration is zero

In GR, the Geodesic acceleration is in general non-zero, i.e. particles follow CURVED geodesics, due to the CURVATURE of spacetime

In our falling lift, LIF approximation is good because :-

- Geodesic acceleration is very small
- $\Leftrightarrow$  Spacetime curvature is very small
- $\Leftrightarrow$  Gravitational field is very weak

Close to a more massive, more compact body  
(eg Sun, white dwarf, neutron star etc)

spacetime curvature progressively greater



Test particles continue to follow geodesics, but these deviate increasingly from straight lines

### REMEMBER

"Spacetime tells matter how to move and matter tells spacetime how to curve"

BUT

Strong EP  $\Rightarrow$  we can always find a coord system in which geodesics LOCALLY are straight lines

$\Rightarrow$  Locally we can "transform away" gravity

As the curvature of spacetime increases, the region over which it looks locally flat decreases.

Underlying mathematical description of curvature is the **METRIC** which measures the separation of events in spacetime

SR 
$$ds^2 = c^2 dt^2 - (dx^2 + dy^2 + dz^2) \quad (1)$$

This is the metric of Minkowski 'flat' spacetime  
Coeffs of  $dt^2, dx^2$  etc are CONSTANT

In the curved spacetime of GR, coeffs may depend on  $(x, y, z, t)$  and there may be cross terms (e.g.  $dxdt$  etc)

In A3/A4 we consider precise mathematical relation between spacetime curvature and the matter (and energy) in spacetime.

In this introductory course we content ourselves with :-

- (1) How do we measure the curvature of a space ?
- (2) What are the geodesics for some simple cases ?
- (3) What about black holes ?!!.....

# Measuring Intrinsic Curvature

How do we measure the curvature of a space intrinsically, by measurements made in the surface itself?.....

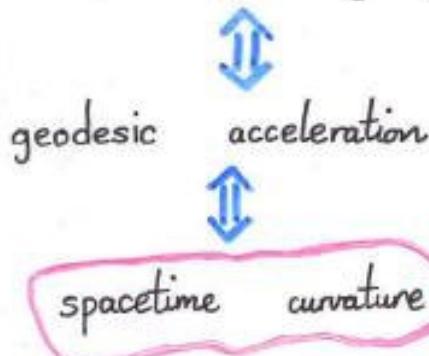
## e.g. 2-d spaces.

We can "see" the difference between the sphere, plane and saddle surfaces when we view them from our 3-d space. How could we measure their curvature if we were 2-d creatures living on their surface?

Consider the ants in our diagram.

Each space is locally flat. If two ants start off on neighbouring parallel geodesics, their separation { remains the same for zero curvature  
decreases for positive curvature  
increases for negative curvature

Separation of neighbouring geodesics changes



We need new maths (<sup>tensors</sup>) to explore this link any further (A3/A4)

A related approach is to consider a LOCAL measure of curvature on our 2-d surfaces:

the circumference of a circle, a distance  $r$  along geodesics from a given point

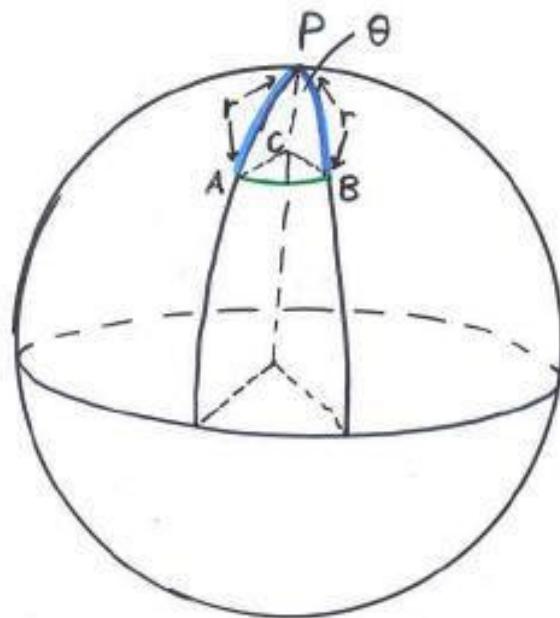
In flat (Euclidean) space  $C = 2\pi r$

On a sphere (positive curvature)  $C < 2\pi r$

On a saddle (negative curvature)  $C > 2\pi r$

In formal maths, the curvature,  $K$ , is given by :-

$$K = \frac{3}{\pi} \lim_{r \rightarrow 0} \frac{2\pi r - C}{r^3}$$



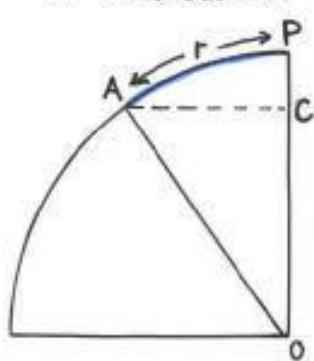
Sphere of radius  $a$

Geodesics are great circles

Arc length  $AP = BP = r$

Angle  $\hat{APB} = \theta$

In cross-section



$$\frac{\hat{AOC}}{\frac{\pi}{2}} = \frac{r}{\frac{2\pi a}{4}} \Rightarrow \hat{AOC} = \frac{r}{a}$$

$$\begin{aligned} AC &= OA \sin \hat{AOC} \\ &= a \sin \frac{r}{a} \end{aligned}$$

$$\begin{aligned} \text{Circumference, } C &= 2\pi a \sin \frac{r}{a} = 2\pi a \left[ \frac{r}{a} - \frac{r^3}{6a^3} + \dots \right] \\ &= 2\pi r - \frac{\pi r^3}{3a^2} + \dots \end{aligned}$$

$$K = \frac{3}{\pi} \lim_{r \rightarrow 0} \frac{2\pi r - C}{r^3} = \frac{1}{a^2}$$

K

Note that  $K$  is measurable LOCALLY, but is very small on the surface of the Earth.

Spacetime near an isolated mass -

### SCHWARZSCHILD METRIC

$$ds^2 = c^2 \left( 1 - \frac{2GM}{c^2} \right) dt^2 - \left( \frac{dr^2}{1 - \frac{2GM}{c^2}} + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2 \right)$$

Interval between EVENTS, with coordinates  $(t, r, \theta, \phi)$  and  $(t+dt, r+dr, \theta+d\theta, \phi+d\phi)$  in the spacetime close to an isolated point mass, M

We can use this metric to study some of the classical tests of GR :-

- Gravitational bending of light
- Advance of perihelion of Mercury
- Clocks in a gravitational field

# Black Holes

Consider again the Schwarzschild metric :-

$$ds^2 = c^2 \left(1 - \frac{2GM}{c^2}\right) dt^2 - \left( \frac{dr^2}{1 - \frac{2GM}{c^2}} + r^2 d\theta^2 + r^2 \sin^2 \theta d\phi^2 \right)$$

Note that, when  $r = \frac{2GM}{c^2}$  coeff of  $dr^2 \rightarrow \infty$

Usually  $r_s = \frac{2GM}{c^2}$  is much smaller than the actual radius of the "point" mass, M

e.g. Sun :  $r_s \approx 3\text{ km}$  Earth :  $r_s \approx 9\text{ mm}$

We call  $r_s$  the Schwarzschild Radius

For stars with  $M \gtrsim 3M_\odot$  end state of stellar evolution is irreversible collapse

$\Rightarrow R_*$  shrinks to within  $r_s$

Any material inside  $r_s$  particle or photon which cannot escape

Formation of a black hole