

Debris disks: detecting planets and their environments

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questions



- 1) what is the nature of debris disks?
- 2) what do they tell us about planet formation histories of nearby stars?
- 3) a new method of planet detection?

continuation...

- from the proto-planetary disks lecture:
 - no gas seen after ~10-15
 Myr; very little dust
 - but why is there Solar System dust at ~4.5 Gyr?
 - what about the late stages of planet formation?
 - main Earth-assembly phase at ~15-40 Myr





 systems in this lecture have much fainter dust, on more compact scales, seen at much older ages Wyatt, Dent & Greaves 2003





nature of debris disks



- calibration observations of IRAS in 1984 discovered a huge 'excess' towards Vega, the standard A0 star
 - but main sequence, ~350 Myr
- primordial dust should not survive so long - in a gas-free disk, strong effects of:
 - radiation pressure
 - Poyting-Robertson drag
 - break-up in collisions





origin of debris



- short destruction timescales mean that dust around main-sequence stars must be continually regenerated
 - from collisions among comets or asteroids
 - producing large dust fragments within thermal emission in the mid-infrared to millimetre



epochs



- ~10 Myr: end of 'proto-planetary disk'
 - large, massive disks... some remnant gas... structure shaped by newly-formed giant planets?
- 10's to 100's Myr: completing terrestrial planets
 - debris common... fixing final planet locations? ... cataclysms?
- Gyr's: main epoch for Solar analogues
 - debris rarer... steady grinding ... impacts on planets

observations



- from space or high mountain sites
 - wavelengths strongly absorbed by atmospheric H_2O etc.



observing limitations



- angular resolution
 - typically a few arcsec, or tens of AU at distances to nearest stars... only resolve major features
- background confusion
 - e.g. high redshift starburst galaxies: similar dust SED
- photospheric flux
 - dust fluxes are a few mJy; stellar light is dominant in mid-/far-infrared (ok in submillimetre)
 - can not detect IR excesses ~20% or less: e.g. stellar atmosphere model uncertainties ~5%

... higher resolution needed to separate star and disk

expectations



- within ~1st Gyr:
 - enhanced (i.e. detectable) dust production after:
 - stirring by migrating planets
 - catastrophic collisions (~1000 km bodies?)
 - dust rings can be a sign of planet formation
 - once a body ~Pluto size forms, it stirs up the orbits of surrounding planetesimals: more collisions
 - speed of formation depends on dynamical time (period ~ M_{*}^{1/2} a^{3/2}): waves of dust appear moving outwards
- at later times:
 - steady-state levels of dust from random collisions?
 - but can be >> than in Solar System







- actual timescales depend on M_{*}, disk radius + initial disk mass Wyatt et al. 2007
 - in the Solar System, formation of large bodies finished early because the radius is only ~50 AU
 - so, similar stars with larger primordial disks could still be forming planets at Gyr ages



- late stirring by planets could explain why only some stars have detectable debris at late times Dominik & Decin 2003
 - curves show log(start time in yrs) for delayed stirring events; symobols are observed debris systems



signs of planets



- clues from seeing debris:
 - evidence that planetesimal formation got started! ...
 and reached sizes of at least 10's km
 - largest bodies to have undergone one collision at Gyr-ages of stars
 - estimate of the size of the primordial disk
 - important for the surface density and so the planet forming history
 - disk structure that requires planets to explain
 - offset, cavity, spiral, warp...
 - clearest examples are resonances

• NB, disk structure varies with wavelength



• plot shows different beta values, which is ratio of stellar radiation force to stellar gravity Wyatt 2006



observed systems



- stars ~3-30 pc from the Sun
- ~20% of normal main-sequence stars
 - the Sun is in the other ~80% of 'clean' systems



'rogues gallery' (Paul Kalas website)



early stage

- at ~10 Myr: beta Pic and HR4796 A already show signs of perturbations by planets
 - both are A-stars
 - only similarly young low-mass object is the M-star AU Mic
 - asymmetric disk







Vega

- archetype but <u>not</u> typical structure
- halo of blown-out grains (mid-IR)...
 vs. distinct clumps (submillimetre)
 - effects of planetary migration, stirring of planetesimals, and trapped vs escaping particles









Fomalhaut

- both A-stars ~200-300 Myr old... but Fomalhaut disk is unlike Vega's
 - no halo
 - narrow ring system
 - ~25 AU wide at 140 AU
 - single distant clump
 - suggests a very distant planet, at ~100 AU?







epsilon Eridani

- K2 star, 0.85 Gyr old
 - dust extends to ~100 AU (about twice as large as Solar System Kuiper Belt)
 - central cavity to ~30 AU
 - multiple clumps
 - only system with <u>time-</u> resolved motion



- archetype of many?
 - e.g. recent HST image of HD 53143



100 AU



tau Ceti



- G8 star, 10 Gyr old
 - most like the Solar
 System in size, with
 radius ~55 AU
 - but, 20x dust flux of Kuiper Belt
 - many more comets, at *twice age* of Sun
 - no analogue to Jupiter... many infalling comets?



global properties



- rings, not filled disks
 - also infered from SED's of unresolved systems
- many perturbed disks
 - planets at tens of AU... needs outwards migration?
- most disks larger than Solar System
 - radii up to 300 AU; descendants of T Tauri disks?
- little connection to
 - age, spectral type, metallicity, rotation, companion stars, planets

planet formation and migration

- outwards migration increases planetesimal collisions + traps dust
 - in resonant positions,
 e.g. 2 orbits of comets
 for 3 orbits of planet
 - hence, infer position of planets! ... uniquely sensitive at tens of AU
 - example: a Neptunemass planet that is now at 65 AU from Vega



- a similar process may have happened in the Solar System (Eric's lecture)
 - comet belt was stirred by shifting orbits of the gas giants, resulting in the Late Heavy Bombardent of the Earth and Moon, at ~700 Myr? Gomes et al. 2005



Time (yr)

terrestrial planet construction

- some stars in clusters at 10's Myr show debris
 - possibly a signature of collisions among big planetesimals, in the terrestrial planet building epoch



planet detection

- central clearing in debris disks
 - either imaged, or infered from the SED: lack of hot dust near the star
 - ...but, this is ambiguous re planetary systems
 - planet eject particles crossing their orbit Liou & Zook 1999
 - but in detectable debris disks, collisional grinding will also remove grains near the star Wyatt 2006





warping



- distortions of disk plane could be due to planet on inclined orbit
 - but also (at large distances) disk can be perturbed by fly-by of another star, e.g. beta Pictoris Kalas et al. 2000





offsets



• a planet on an eccentric orbit can force dust orbits to be offset with respect to the star

- (approximately?) solvable for planet orbit





resonances

- resonant clumps require a planet
 - can be rather proces solutions, e.g. in the case of Vega, position and direction of motion of planet Wyatt 2003





tracking rotation

- for one system so far: rotation of the clump pattern in the epsilon Eridani ring over 5 years
 - consistent with a planet at ~30 AU that both 'drags' the clumps at its own period, and clears the inner edge of the dust ring





future



- higher-resolution imaging
 - Herschel, JWST: fine structure of (warm) disks
 - ALMA at <0.1": confirm rotations within ~ 1 month!</p>
- unbiased surveys: what makes a star have debris?
 - e.g. SCUBA-2 survey of 500 nearby main-sequence stars, 2008-2009 (see Neil's poster upstairs)
 - origin of debris, system properties, effects of debris on future planet-finding missions targeting nearby stars

SUPA Astrobiology



- comet belts and habitability
 - many comets means high impact rates on terrestrial planets, such that land masses could all be molten... even at low Kuiper Belt-levels of comets, need a Jupiter analogue to deflect infalling comets or life could be very dangerous!
 - nearest system identified with both low debris and a 'shield planet' is 47 UMa at 14 pc
 - need to find some closer targets for 'habitable Earths'!

